



CURRICULUM BREAKDOWN

	YEAR 7	YEAR 8	YEAR 9	YEAR 10	YEAR 11
ENGLISH	<p>The stories we tell or Heroes & Villains: Fiction</p> <ul style="list-style-type: none"> • Myths & Legends, • Arthurian Legends • Norse Mythology <p>Reading:</p> <ul style="list-style-type: none"> • Boy in the Striped • Skellig • Chinese Cinderella <p>Heroes & Villains:</p> <p>Writers' viewpoint</p> <ul style="list-style-type: none"> • 19th century extracts & 19th Children's Stories <p>Heroes & villains:</p> <ul style="list-style-type: none"> • Heritage Poetry and intro to Shakespeare 	<p>Power & conflict:</p> <p>Dystopia:</p> <ul style="list-style-type: none"> • A Century of Dystopia texts <p>Crimes, Mysteries & Detectives:</p> <ul style="list-style-type: none"> • Gothic and Detectives genre <p>'Journeys and Change':</p> <ul style="list-style-type: none"> • Drama & Shakespeare 	<p>The Romantics & The Victorians</p> <ul style="list-style-type: none"> • Poetry & Prose • GCSE: pre 19th text: A Christmas Carol <p>GCSE Poetry:</p> <ul style="list-style-type: none"> • Love & relationships <p>GCSE Shakespeare Text:</p> <p>Macbeth</p>	<p>GCSE Drama Text: An Inspector Calls</p> <ul style="list-style-type: none"> • Macbeth Revision • AQA Non-Fiction Texts, • AQA Fiction Texts • AQA Poetry revision and Unseen Poetry 	<p>Literature Paper 1:</p> <p>Shakespeare</p> <p>19th Century Novel revisiting and revision</p> <p>Language: Writing papers 1 and 2</p> <p>Literature Modern Text and Poetry Anthology: revision</p> <p>Language Paper 1 and 2</p> <p>Revisit priority learning for Reading section</p>
	YEAR 7	YEAR 8	YEAR 9	YEAR 10	YEAR 11
MATHS	<ul style="list-style-type: none"> • Place value. • Negatives. • Addition and subtraction. • Rounding • Perimeter. • Multiplication. • Division. • Powers and roots. • Factors and Multiples. • Area. • Drawing, estimating and labelling angles. • Finding unknown angles. • Properties of 2D shapes and coordinates. • Proportionality and similarity. • Equivalent fractions. 	<ul style="list-style-type: none"> • Indices. • Prime factorisation. • Rounding and estimating. • Fractions. • Percentages. • Algebraic manipulation. • Expanding and factorisation. • Linear equations. • nth term of a linear sequence. • Plotting graphs • Construction. • Unknown angles including parallel lines. • Area of composite shapes. • Circumference of a circle. • Percentage increase and decrease. • Ratio 2 	<ul style="list-style-type: none"> • Types of numbers • Index laws, standard form and surds. • Fractions and percentages. • Probability • Ratio 3. • Solving linear equations. • Expanding and factorising. • Changing the subject of a formula. • Angles in polygons. • Pythagoras theorem. • Right angled trigonometry. • Volume and surface area. • Linear and quadratic sequences. • Linear graphs. • Simultaneous equations. • Transformations. • Vectors. 	<ul style="list-style-type: none"> • Complex Ratio • Proportion problems (Best buys, exchange rates) • Direct and indirect proportion. • Percentages • Compound measures. • Geometry Sequences • Surds. • Rearranging • Algebra with fractions. • Simultaneous Equations. • Linear Graphs. • Inequalities. • Tree diagrams • Conditional probability. • Venn diagrams • Histograms. 	<ul style="list-style-type: none"> • Bounds • Recurring decimals • Scatter graphs • Area under a graph • Functions • Iteration • Proof. • Number Revision • Algebra Revision • Ratio and Proportion Revision • Geometry Revision • Statistics Revision • Probability Revision

	<ul style="list-style-type: none"> Adding and subtracting fractions. Fraction of a quantity Directed numbers and order of operations. Simplifying, writing and substituting into expressions Equations. Sequences. Ratio 1. Fraction, decimals and percentage equivalence. Finding percentages. Multiplying and dividing fractions. Mean average. 	<ul style="list-style-type: none"> Proportionality. Speed, distance and time. 3D Shapes. Area of a circle. Surface area and Volume. Pythagoras Theorem. Averages and Frequency tables. Charts. 	<ul style="list-style-type: none"> 9.6.3. Averages. 	<ul style="list-style-type: none"> Averages. Cumulative Frequency and box plots. Frequency diagrams. Triple expansion. Factorising when $a = 1$. Factorising when $a > 1$. Completing the square. Using the quadratic formula. and expanding. Application of quadratics. Graphing quadratics, cubics, reciprocals, circles. Similarity and congruence Circle theorems. Construction and loci Advance trigonometry. Trigonometry identities. Trigonometry graphs. Bearings. Vectors. 	
	YEAR 7	YEAR 8	YEAR 9	YEAR 10	YEAR 11
SCIENCE	<ul style="list-style-type: none"> Cells, tissues and organs Mixtures and separation Acids and alkalis Sexual reproduction Energy Current electricity Muscles and bones The particle model Forces Ecosystems, variation and food chains Atoms, elements and compounds Sound Food and nutrition Combustion Fluids 	<ul style="list-style-type: none"> Ecosystem processes Adaptation Inheritance Periodic tables Separation New Technologies Electricity and magnetism Earth & Space Unicellular Organisms. Fluids Energy Transfer Plant Growth Essential Experimental Skills Risk assessment, equipment, materials Planning the investigation – IV, DV, CV, Practical experiment – skills development Data representation, analysis and interpretation Evaluation and errors 	<p>Chemistry paper</p> <p>C1: Atomic Structure C2: The periodic table C3: Structure and bonding C4 Chemical Calculations C5: Chemical Changes C6: Electrolysis C7: Energy Change</p> <p>Biology paper 1</p> <p>B1 Cell Structure and Transport B3 Organisation and digestive system B5: Communicable diseases B6 Preventing and treating disease B7: Non-communicable disease B8 Photosynthesis B9 Respiration.</p> <p>Physics paper 1 part 1: Energy and energy resources</p> <p>P1: Conservation and dissipation of energy P2: Energy Transfers P3: Energy Resources</p>	<p>Physics paper 1 part 2:</p> <p>P4: Electrical Circuits P5: Electricity in the home P6: Molecules and matter P7: Radioactivity</p> <p>Biology paper 2 part 1: Biological response.</p> <p>B10: The human nervous system B11: Hormonal coordination: B12: Homeostasis in action (Biology only)</p> <p>Biology paper 2 part 2: Genetic reproduction</p> <p>B13: Reproduction B14: Variation and evolution B15: Genetics and evolution B16: Adaptation, interdependence, competition.</p> <p>Physics paper 2 part 1: Forces in action</p> <p>P8: Forces in balance P9: Motion P10: Force and motion P11: Force and pressure (physics only)</p>	<p>Chemistry paper 2</p> <p>C8: Rates of reaction C9: Crude oil and fuels. C10: Organic reactions (Chemistry only) C11: Polymers (Chemistry only) C12: Chemical Analysis C13: The earth's Atmosphere C14: The earth's resources C15: Using Our resources</p> <p>Physics paper 2 part 2: Waves, electromagnetism (and space)</p> <p>P12: Wave properties P13: Electromagnetic waves P14: Light (Physics only) P15: Electromagnetism P16: Space (Physics only)</p>



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	YEAR 7	YEAR 8	YEAR 9	YEAR 10	YEAR 11
HISTORY	<ul style="list-style-type: none"> History Study Skills The Norman Conquest Medieval England The Black Death and the Peasants Revolt Religious changes under the Tudors English Civil War 	<ul style="list-style-type: none"> Slavery and the fight for Civil Rights in the USA The British Empire and Industrial Revolution The Titanic, Suffragettes and the start of WW1 World War One and the Treaty of Versailles The rise of Hitler The Holocaust World War Two 	<ul style="list-style-type: none"> Medieval and Renaissance Medicine 18/19th century medicine and modern medicine Medicine on the Western Front Development of Civil Rights Radicalism in Civil Rights US involvement in Vietnam Reactions to Vietnam 	<ul style="list-style-type: none"> Conflict and conquest in the American West Elizabethan England and the challenges she faced Elizabethan society and exploration Development of Civil Rights Radicalism in Civil Rights US involvement in Vietnam Reactions to Vietnam 	<ul style="list-style-type: none"> Conflict and conquest in the American West Elizabethan England and the challenges she faced Elizabethan society and exploration Revision and exam skills
	YEAR 7	YEAR 8	YEAR 9	YEAR 10	YEAR 11
GEOGRAPHY	<ul style="list-style-type: none"> Geographical Skills Weather and Climate Maps Rivers France Flooding Geographical Enquiry 	<ul style="list-style-type: none"> Development Earthquakes Brazil Ecosystems China Population The Middle East Africa 	<ul style="list-style-type: none"> Tropical Storms London – A Global City Ecosystems Development Tectonics Mumbai Extreme Weather in the UK 	<ul style="list-style-type: none"> Coasts Indonesia Rainforests Rivers Climate Change Fieldwork 	<ul style="list-style-type: none"> Hot Deserts Changing UK Economy Resources Revision
	YEAR 7	YEAR 8	YEAR 9	YEAR 10	YEAR 11
RELIGIOUS STUDIES	<ul style="list-style-type: none"> What is belief? Who are the leaders of the world's faiths? Religious symbols, images and rituals Religious leadership and sources of authority Religious pilgrimages Religion and poverty 	<ul style="list-style-type: none"> Putting belief and faith into practice. Religion and prejudice The Elements and religion Religion and the environment Sikhism Religious responses to Evil and suffering 	<ul style="list-style-type: none"> Christian Beliefs and teachings Christian practices Muslim beliefs and teachings Muslim practices Religion and life Religion, peace and conflict 	<ul style="list-style-type: none"> Religion, crime and punishment Relationships and families 	



CURRICULUM BREAKDOWN

	YEAR 7	YEAR 8	YEAR 9	YEAR 10	YEAR 11
CITIZENSHIP			<ul style="list-style-type: none"> The principles and values that underpin British society Identity The role of the media and the free press The UK's role in key international organisations How citizens can make their voice heard and make a difference in society 	<ul style="list-style-type: none"> What laws does a society require? Citizen's rights and responsibilities within the legal system How the law has developed over time How the law protects the citizen and deal with criminals Universal human rights and how we protect them How do citizens play a part to bring about change in the legal system? Citizenship action – the actions of others 	<ul style="list-style-type: none"> Where does political power reside in the UK and how is it controlled? What are the powers of local and devolved government and how can citizens participate? Where does political power reside: with the citizen, parliament or government? How do others govern themselves?
	YEAR 7	YEAR 8			YEAR 11
PHSE	<ul style="list-style-type: none"> Healthy Lifestyles Emotional Wellbeing Risks and Safety Money and Financial Planning Personal Identity Government and Politics 	<ul style="list-style-type: none"> Drugs Careers Sex and Relationships Leadership Diversity and Values Consumerism 			<ul style="list-style-type: none"> Revision Strategies Dealing with Year 11 Stress Money Next steps in Education

			YEAR 9	YEAR 10	
HEALTH & SOCIAL CARE			<p>RO22 – Communicating and working with individuals in health and social care LO1 – Understand how to communicate effectively LO2 – Understand the personal qualities that contribute to effective care LO3 – Be able to communicate effectively within health and social care</p> <p>RO25 – Understanding Lifestyles: LO1 – Understand the stages of development from young people to adulthood LO2 – Understand the ageing process LO3 – Know which medical conditions may affect progress through the life stages LO4 – Be able to create support plans</p>	<p>RO21 – Essential values of Care for use with individuals in Care setting; LO1 – Understand how to support individuals to maintain their rights. LO2 – Understand the importance of the values of care and how they are applied LO3 – understand how legislation impacts on care settings LO4 – understand how personal hygiene, safety and security measures protect individuals</p> <p>RO31 Using basic first aid procedures LO1 – Be able to assess scenes of accidents to identify risks and continuing dangers LO2 – Understand the first aid procedures for a range of injuries LO3 – Be able to apply basic first aid procedures</p>	
	YEAR 7	YEAR 8	YEAR 9	YEAR 10	YEAR 11
FRENCH	<ul style="list-style-type: none"> Greetings Family Classroom instructions Opinions Personality School Sports Weather Where I live Food Festivals Describing your town Future tense 	<ul style="list-style-type: none"> Holidays Past tense Festivals Buying food TV and cinema Video games and music Hobbies Describing your region Daily routine Sports Giving directions Injuries and illnesses 	<ul style="list-style-type: none"> Self, family and friends House and home Town and region School and subjects TV, music and cinema Food and sport Customs and festivals 	<ul style="list-style-type: none"> Life at school and college Holidays Education post-16 Healthy lifestyle Marriage and partnership Social media and technology 	<ul style="list-style-type: none"> Environment Social issues Poverty and homelessness Career choices and ambitions
	YEAR 7	YEAR 8	YEAR 9	YEAR 10	YEAR 11
ARABIC	<ul style="list-style-type: none"> Alphabets Naughty Letters Family members and descriptions Pets Pronouns This is (M,F) House and Home Daily life Food and Drinks 	<ul style="list-style-type: none"> Shopping and clothes School and subjects Weather and seasons Colours Hobbies Present Tense Places; Local Area Holidays Health 	<ul style="list-style-type: none"> Family members – Adjectives Family Members – attached pronouns Family members – descriptions Festivals – birthdays Festivals in different countries Ambitions and work Hobbies TV and Cinema Food and cooking 	<ul style="list-style-type: none"> Social Media School and subjects Media TV, Drama, Music, Film Schools and Future Plan Tenses – Past Festival – Home and abroad Cinema Famous Personalities 	<ul style="list-style-type: none"> Environment Holiday World Issues; poverty World issues; charity Social Media Tenses

	<ul style="list-style-type: none"> • Likes and Dislikes; Food and drinks • Sports 				
	YEAR 7	YEAR 8	YEAR 9	YEAR 10	YEAR 11
CREATIVE iMedia	<p>Acceptable use policy</p> <ul style="list-style-type: none"> • School Network • Login • Password security • Acceptable User policy • Computer Terms <p>Online safety</p> <ul style="list-style-type: none"> • Email Scams • Computer misuse Protecting personal data • Copyright • Health and safety <ul style="list-style-type: none"> • Scratch programming • Changing sprites • Controlling movement and speed • Using tools to draw shapes using angles • Changing styles and display • Using sensing tools • Using keyboard to control sprite • Changing values in variables <p>Safer Internet Day 2020</p> <ul style="list-style-type: none"> • Tuesday, 11 February 2020 <p>Understanding Computers</p> <ul style="list-style-type: none"> • Elements of computers • CPU • Binary • Binary addition • Storage devices • New technologies <p>Understanding Graphics</p> <ul style="list-style-type: none"> • Vector • Bitmap • Fonts • Colours 	<p>Understand the purpose and content of pre-production</p> <p>The purpose and uses for:</p> <ul style="list-style-type: none"> • File formats • Target audience • Be able to plan pre-production • Legislation Create • Mood boards • Mind maps • Shot types • Storyboards <p>Be able to produce pre-production documents</p> <ul style="list-style-type: none"> • Interpret client requirements • Identify target audience • Analyse work flow and tasks • Produce a work plan • Visualisation diagrams • Images • Graphics • Logos • Text • Properties and limitations <p>Understand the purpose and properties of digital graphics</p> <ul style="list-style-type: none"> • Digital graphics • File formats • Properties • Purpose and audience • Be able to plan the creation of a digital graphic • Interpret client requirements • Analyse • Produce a work plan • Legislation • Be able to create a digital graphic • Be able to review a digital graphic • Source assets • Create assets • Technical capability • Export digital graphics • Complete a review 	<p>Understand the purpose and content of pre-production</p> <ul style="list-style-type: none"> • Plan • The purpose and uses for: • File formats • Target audience • Link to pre-production skills analyse assignment • Client requirements • Work flow • Linked to activities and tasks • Produce a work plan and prepare for visualisation documents <p>Understand the purpose and properties of digital graphics</p> <ul style="list-style-type: none"> • Digital graphics • File formats • Properties • Purpose and audience <p>Be able to plan the creation of a digital graphic</p> <ul style="list-style-type: none"> • Interpret client requirements • Analyse • Produce a work plan • Legislation <p>Be able to create a digital graphic</p> <p>Be able to review a digital graphic</p> <ul style="list-style-type: none"> • Source assets • Create assets • Technical capability • Export digital graphics • Complete a review 	<ul style="list-style-type: none"> • Purpose of website • Features • Devices used to access • Clients requirements • Audience requirements • Work plan • Site map • Assets visualisation • House style • Legislation and restrictions • Test log • Folder structure • Sourcing • Creating • Publish • Understand the purpose and content of pre-production • Be able to plan pre-production • Be able to produce pre-production documents • Be able to review pre-production documents • Understand the features and settings of digital photographic equipment • Be able to plan a photo shoot • Be able to take a display digital photographs • Be able to review digital photographs 	<ul style="list-style-type: none"> • Purpose of website • Features • Devices used to access • Clients requirements • Audience requirements • Work plan • Site map • Assets visualisation • House style • Legislation and restrictions • Test log • Folder structure • Sourcing • Creating • Publish • Understand the purpose and content of pre-production • Be able to plan pre-production • Be able to produce pre-production documents • Be able to review pre-production documents • Understand the features and settings of digital photographic equipment • Be able to plan a photo shoot • Be able to take a display digital photographs • Be able to review digital photographs

	<ul style="list-style-type: none"> Resolution Manipulate layers <p>Staying safe online</p> <ul style="list-style-type: none"> Spotting the signs Legislation <p>Scratch programming</p> <ul style="list-style-type: none"> Angles and shapes Elements of a computer Understanding graphics Creating a video Digital video Planning scripts and storyboards Shooting scenes Editing your movie Final cut 				
	YEAR 7	YEAR 8	YEAR 9	YEAR 10	YEAR 11
COMPUTER SCIENCE	<p>Acceptable use policy</p> <ul style="list-style-type: none"> School Network Login Password security Acceptable User policy Computer Terms <p>Online safety</p> <ul style="list-style-type: none"> Email Scams Computer misuse Protecting personal data Copyright Health and safety Scratch programming 	<p>Data Representation</p> <ul style="list-style-type: none"> Storage units and binary numbers Binary arithmetic and Hexadecimal ASCII and Unicode Images Sound Compression <p>Algorithms</p> <ul style="list-style-type: none"> Flow charts Pseudocode Decomposition Abstraction Pattern recognition Sorting algorithms Input and output Variables operators Adding comments if statements <p>Programming</p> <ul style="list-style-type: none"> Languages Input and output variables Strings Numbers and arithmetic Selection 	<ul style="list-style-type: none"> Architecture CPU Functions and components Memory and storage Systems Security Network threats Prevention OS Utility software The internet LAN and WAN Wireless networking Client server and peer to peer Protocols and layers Computational thinking Searching Sorting Flowcharts Pseudocode Interpret algorithms Programming concepts <ul style="list-style-type: none"> Procedures Functions 	<p>Programming</p> <ul style="list-style-type: none"> Analysis Input Process Output Design Development Logic gates Translators and facilities <p>Recap and Exam style questions</p> <ul style="list-style-type: none"> Systems Architecture Memory Storage Wired and wireless networks Network topologies, protocols and layers System security System software Ethical, legal, cultural and environmental concerns Systems security <ul style="list-style-type: none"> <i>Systems Architecture (CPU)</i> <i>Memory</i> 	<ul style="list-style-type: none">

<ul style="list-style-type: none"> • Changing sprites • Controlling movement and speed • Using tools to draw shapes using angl <ul style="list-style-type: none"> • Changing styles and display • Using sensing tools • Using keyboard to control sprite • Changing values in variables <p>Safer Internet Day 2020</p> <ul style="list-style-type: none"> • Tuesday, 11 February 2020 <p>Understanding Computers</p> <ul style="list-style-type: none"> • Elements of computers • CPU • Binary • Binary addition • Storage devices • New technologies <p>Understanding Graphics</p> <ul style="list-style-type: none"> • Vector • Bitmap • Fonts • Colours • Resolution • Manipulate layers <p>Staying safe online</p> <ul style="list-style-type: none"> • Spotting the signs • Legislation <p>Scratch programming</p> <ul style="list-style-type: none"> • Angles and shapes • Elements of a computer • Understanding graphics • Creating a video • Digital video • Planning scripts and storyboards • Shooting scenes • Editing your movie • Final cut 	<ul style="list-style-type: none"> • While loops • Lists <p>Recap for EOY</p> <ul style="list-style-type: none"> • Storage and units • Images • Sound • Algorithms • Decomposition • Abstraction • Graphics • Vector • Bitmap • Programming • Constructs <p>Sound manipulation</p> <ul style="list-style-type: none"> • Digitizing sound • Jobs in the sound industry • Listening and planning • Creating an advertisement 	<ul style="list-style-type: none"> • Searching Algorithms • Sorting Algorithms • Manipulating text • Manipulating Characters • File Handling • User Interfaces and Libraries • SQL / Records • Python challenges <ul style="list-style-type: none"> • Architecture • Systems security • LANs and WANs • Protocols and layers • Algorithms • Functions and procedures • Sorting and searching <ul style="list-style-type: none"> • NEA preparation • Decomposition • Abstraction • Pattern recognition • Iteration • Selection and sequence • Testing • Validation 	<ul style="list-style-type: none"> • <i>Storage</i> • <i>Wired and wireless networks</i> • <i>Network topologies, protocols and layers</i> • <i>System security</i> • <i>System software</i> • <i>Ethical, legal, cultural and environmental concerns</i> <p><i>Exam</i></p> <ul style="list-style-type: none"> • <i>Algorithms *</i> • <i>Programming techniques</i> • <i>Producing robust programs</i> • <i>Computational logic</i> • <i>Translators and facilities of languages</i> • <i>Data representation</i> • <i>Red to be covered</i> • <i>Further programming</i> • <i>Procedures</i> • <i>Functions</i> • <i>Searching/Sorting Algorithms</i> • <i>Manipulating text/ Characters</i> • <i>File Handling</i> <p>NEA start (2 hours per week for 10 weeks) total students 102 Tackling GCSE style questions Paper (01)</p> <ul style="list-style-type: none"> • <i>Systems Architecture (CPU)</i> • <i>Memory</i> • <i>Storage</i> • <i>Wired and wireless networks</i> • <i>Network topologies, protocols and layers</i> • <i>System security</i> • <i>System software</i> • <i>Ethical, legal, cultural and environmental concerns</i> • Safer Internet Day 2020 which will take place on Tuesday, 11 February 2020 <p>Tackling GCSE style questions</p>	
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	YEAR 7	YEAR 8	YEAR 9	YEAR 10	YEAR 11
ART	<ul style="list-style-type: none"> • Colour theory: primary, secondary, understanding application and tones. • Mix media: Colours, textures, surfaces, print making, collages, medium experimentation. • Artist study: Hundertwasser, Heather Galler, Craig Redman, Allison Kunath, Elizabeth Berrien, Angie Lewin, Van Gogh, Pablo Picasso. • Sketching application: Tonal work, shading. • Observational drawings: line, shape, forms, 2D/3D. 	<ul style="list-style-type: none"> • Design ideas: working from research to form ideas, communicating thoughts. • Photography. • Observational drawing: Tone, Scale, Proportion, Techniques. • Colour blending. • Visual communication: Illustration, Animation, Graphics, Typography. • Research of artists. • Mix media: Experimentation of mediums, resources, surfaces. • Research: Understanding of different art forms through time. 	<ul style="list-style-type: none"> • Design ideas: working from research to form ideas. • Research of artists and themes. • Mix media: Experimentation of mediums, photography. • Manipulation of digital photography. • Observational drawing: Tone, shape, techniques, scale, proportion. • Annotation: summarise, evaluate. • Personal design: Final outcomes. 	<ul style="list-style-type: none"> • Research of themes: Mind maps, artist study, collage mood board. • Observational drawing: Tone, shape, scale, proportion. • Mix media: Experimentation of mediums, surfaces, techniques, photography. • Manipulation of digital photography. • Annotation: summarise, evaluate. • Personal design. • Final outcome. 	<ul style="list-style-type: none"> • Research of themes: Mind maps, artist study, collage mood board. • Observational drawing: Tone, shape, scale, proportion. • Mix media: Experimentation of mediums, surfaces, techniques, photography. • Manipulation of digital photography. • Annotation: summarise, evaluate. • Personal design. • Final outcome. • Introduction to specialist pathways in Art and Design.
	YEAR 7	YEAR 8	YEAR 9	YEAR 10	YEAR 11
PHYSICAL EDUCATION	<ul style="list-style-type: none"> • Baseline tests • Basketball • Fitness • Football • Badminton • Netball • Gymnastics • Athletics • Rounders 	<ul style="list-style-type: none"> • Baseline tests • Basketball • Fitness • Football • Badminton • Netball • Gymnastics • Athletics • Rounders 	<ul style="list-style-type: none"> • Fitness tests • Basketball • Fitness • Badminton • Netball • Boxercise • Cricket • Athletics 	<ul style="list-style-type: none"> • Fitness tests • Basketball • Fitness • Badminton • Netball • Boxercise • Cricket • Athletics 	<ul style="list-style-type: none"> • Competitive Team sports (invasion games) • Fitness suite / boxercise • Badminton
				YEAR 10	YEAR 11
SPORTS STUDIES				<p>Understand the issues which affect participation in sport</p> <ul style="list-style-type: none"> • User groups within sport • Barriers to participation • Solutions to increasing participation • Factors that impact the popularity of sport • Popular and emerging sports in the UK <p>Know about the role of sport in promoting values</p> <ul style="list-style-type: none"> • Sporting values • Olympic and Paralympic values • Initiatives to promote values through sport 	<p>Know the roles and responsibilities associated with effective sports leadership</p> <ul style="list-style-type: none"> - plan a sports session and risk assessment - deliver a sports session - evaluate session plan <p>R055 Sports industry</p> <ul style="list-style-type: none"> - know the areas of employment within the sports industry - know the skills and knowledge required to work within the sports industry

				<ul style="list-style-type: none"> • Sporting etiquette • Performance enhancing drugs in sport <p>Understand the importance of hosting major sporting events</p> <ul style="list-style-type: none"> • Features of major sporting events • Benefits and drawbacks of hosting major sporting events <p>Know about the role of national governing bodies in sport</p> <ul style="list-style-type: none"> • Different NGB's • Promotion • Development • Infrastructure • Policies and initiatives • Funding • Support <p>R052 Sports performer</p> <ul style="list-style-type: none"> • Individual Performance in a sport 	<ul style="list-style-type: none"> - be able to apply for jobs within the sports industry understand the impacts which the sports industry has on the UK
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